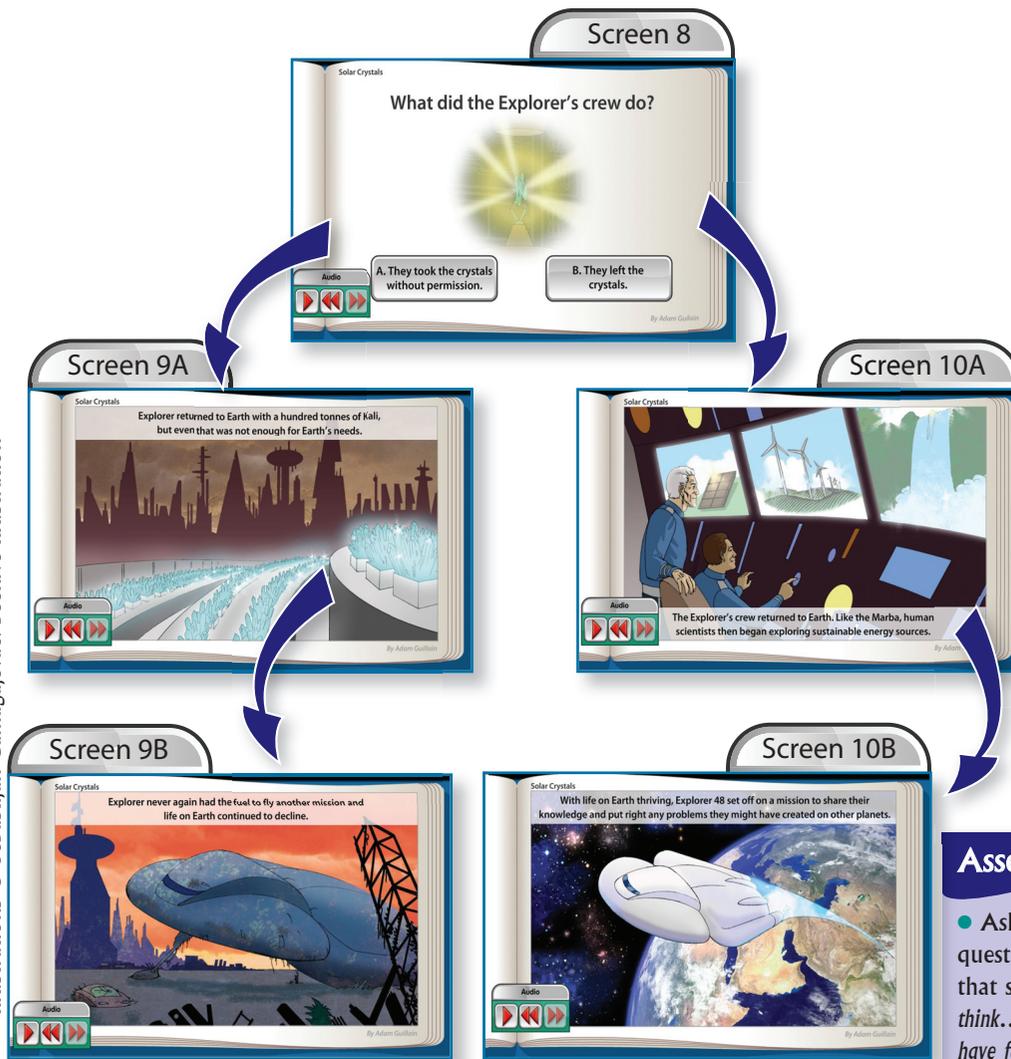


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- Invite the children to predict the alternative ending. Follow that version and discuss whether that would have been the right thing to do, and how accurate the children's predictions were.
- Write the headings 'Likes', 'Dislikes', 'Puzzles' and 'Patterns' on the board. Talk through each one, encouraging the children to contribute to each heading based on their response to the story *Solar Crystals*. Focus on the fact that what one child might have liked about the story, another might have disliked. Emphasise that responses to any story will vary from reader to reader.
- Return to the list of typical features of the science fiction genre. Ask: *Which ones have appeared in this story? Can you add any further features to the list?*

Writing activities

- Ask the children to think about the story from the point of view of the Marba people. In groups, invite them to role play particular points in the story when the Marba interact with the crew of the Explorer. Discuss how this helps them to see the story from another point of view. As a class, list the key events in the story. Ask the children to use this list of key events to rewrite the story, as told by one of the Marba.
- Revisit the ending in the story where Explorer 48 is mentioned. In small groups, ask the children to plan the story of Explorer 48's mission and invite some groups to share their ideas with the rest of the class. Children then write their own story of Explorer 48's mission.

Assessment

- Ask the children questions about the story that start with *Why do you think...?* and *How would you have felt...?* Are they able to make inferential responses that draw on their own experiences and refer to evidence within the text?

Reference to 100 Literacy Framework Lessons

- Narrative Unit 1 Fiction genres pages 9–26

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- See page 39 or CD-ROM.

PROBLEM-SOLVING STORY

Name _____ Date _____

Planning a story

- Use this frame to help you plan your own problem-solving story.

1 **Opening:** Introduce the characters and setting.

2 **Build-up:** Describe what the characters did and where they were as the story starts.

3 **Complication:** Describe the problem that the characters were faced with.

4 **Solution:** Describe how the characters solved the problem.

5 **Ending:** Describe where the characters were at the end of the story and how they felt about events.

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