

Best Graphic Novel for 6-8 Year Olds

These fantastic titles may be the very first time younger readers have encountered graphic novels before. Here are some ways you might like to introduce them...

Let's Get Digital!

What?

Pupils are going to use computer software on an app to bring a still image to life.

Objectives?

- Use technology purposefully to create, organise, store, manipulate and retrieve digital content.

How?

- Take a photo or scan in an image of a favourite scene or character.
- Depending on the children's skills with the computer they could digitally manipulate the character in any of the following ways: add speech bubbles, alter the colours, change the background or add in props, add sound effects... The possibilities are endless.



What?

The children are going to create book reviews to share with peers or people visiting the school library. These reviews could also be used to inform the voting process.

Objectives?

- Develop positive attitudes towards and stamina for writing by writing for different purposes.
- Consider what they are going to write before beginning by planning or saying out loud what they are going to write about.

How?

- What is a book review? Why do people write them? Share an example with the group. What information does it give us? What is fact and what is opinion?
- Ask pupils to consider the graphic novels in the short list. Which is their favourite? Briefly tell a partner why that novel is their favourite.
- Use a book review template to help them scaffold their writing. They will be writing a comment to recommend their chosen title to a friend or to accompany the book on display in the school library.
- Say their sentence out loud before writing it down.

Character Role Play

What?

The children are going to dress up and act as their favourite character from one of the graphic novels. This would be a fun way to end a unit of work!

Objectives?

- Making inferences on the basis of what is being said and done.
- Predicting what might happen on the basis of what has been read so far.
- Participate in discussion about what is read to them, taking turns and listening to what others say.

How?

- Provide children with pictures of the key characters in the graphic novels. Encourage them to look carefully at the character's physical features, the clothes they are wearing etcetera and add labels.
- Look back through the novel and pick out any key catchphrases the character might say. Add these to the images used above.
- What key words would the children use to describe their characters? Why? How have they inferred these? Add to the original image of the character.
- Get creative – use all available resources to create a costume to represent their chosen character. Practise using their character's catchphrases and act in an appropriate manner.

Book Review Template

Title:

Author:

Illustrator:

Why I liked it:

Favourite character:

Star Rating:

